



# NEW FAMILY ORIENTATION

2022 SPRING SEASON  
MARCH 1, 2022 | 7 P.M.  
JENN PARK

**WITH MUCH APPRECIATION...**

**THANK  
YOU!**



# ABOUT OYO

ABOUT OYO

# FUN! FUN! FUN! BALLPLAYERS AGES 4-18



# ABOUT OYO

# HISTORY

## GETTING STARTED



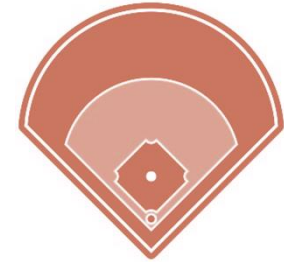
**FOUNDED IN 1975**

## VOLUNTEER RUN



**32 BOARD MEMBERS  
FILL 38 POSITIONS**

## FULL-SERVICE PARK



**13 FIELDS, 3 LIGHTED  
3 BATTING CAGES  
2 CONCESSION STANDS**

## PROGRAM FOR ALL



**47TH SPRING SEASON  
15TH FALL BALL SEASON  
19TH FULL-TIME SEASON**

## SERVING MANY



**SPRING | 815 PLAYERS, 70 TEAMS  
FALL | 700 PLAYERS, 60 TEAMS  
FTT | 128 PLAYERS, 11 TEAMS**

# MAXIMIZING YOUR EXPERIENCE

| LEAGUE                             | AGES           | FIELDS                        | # OF GAMES<br>SPRING SEASON ONLY | TOURNEY |
|------------------------------------|----------------|-------------------------------|----------------------------------|---------|
| Tee Ball                           | 4-5<br>Coed    | 1-11<br>(Practices: Field 13) | 14                               | NO      |
| Junior Rookie                      | 6<br>Coed      | 1-11                          | 12                               | YES     |
| Rookie                             | 7-8            | 6-11                          | 15                               | YES     |
| Minor                              | 9-10           | 1, 4                          | 15                               | YES     |
| Super Major                        | 11-12          | 2, 3                          | 15                               | YES     |
| Junior Baseball<br>Senior Baseball | 13-15<br>16-18 | 12-13                         | 10-12                            | YES     |
| 8U Softball                        | 6-8            | 5, 7, 8                       | 15                               | YES     |
| 10U Softball                       | 9-10           | 5, 7, 8                       | 15                               | YES     |
| 12U Softball                       | 11-12          | 5, 6, 9                       | 15                               | YES     |
| 14U/16U Softball                   | 13-16          | 5, 6, 9                       | 13-15                            | YES     |

# VETERANS MEMORIAL PARK



| DIV | FIELDS       |
|-----|--------------|
| TB  | 1-11 + 12-13 |
| JRO | 5-6, 9-11    |
| RB  | 5-6, 9-11    |
| MB  | 1-4          |
| SM  | 1-4          |
| JBB | 12-13        |
| SBB | 12-13        |
| 8U  | 5, 7, 8      |
| 10U | 5, 7, 8      |
| 12U | 5, 6, 9      |
| 14U | 5, 6, 9      |

# PARK RULES

- No pets
- No cars past parking lots
- No alcoholic beverages
- No weapons or firearms
- No roller blades, bikes, or skateboards
- Smoke-free
- No swinging of bats outside the fields or batting cage areas
- No throwing of balls outside the fields or warm-up areas



**THE OYO WAY**

# GUIDING PRINCIPLES

## DEVELOPMENT



Teach solid fundamental baseball and softball skills to all players

## RESPECT



Create a positive feeling of esteem and memorable experiences for every individual you interact with

## LIFE LESSONS



Take advantage of opportunities to show players how teamwork can overcome challenges

## FAIRNESS



Apply fair play standards that encourages rec league players to be rotated regularly

## CHARACTER



Lead by example and demonstrate the impact of volunteerism to all parents and players

# COACHING PHILOSOPHY

## OYO IS AN INSTRUCTIONAL LEAGUE

- We do not keep records
- We do not use records to seed for the tournament

## WE SELECT A PLAYER'S COACH

- Publicly Praise, Privately Criticize
- Take advantage of life lesson opportunities
- Teach good fundamentals, skills
- Teach all kids, not just the more talented players
- Rotate kids regularly

## PLAYER-COACH RELATIONSHIPS LAST A LIFETIME



# SUPPORT OUR UMPIRES

- OYO operates a youth and adult Umpire Training Program
- Kids start umpiring at age 11
- The umpire is in charge, regardless of his/her age
- Give the umpires the same kind of respect you want them to give you
- Coaches and fans do not change the calls an umpire has made
- **BE A POSITIVE EXAMPLE TO THE YOUNG BALLPLAYERS AND YOUNG INDIVIDUALS AROUND YOU**



# CODE OF CONDUCT | ACCOUNTABILITY

- Each of you agreed to the OYO Code of Conduct during registration process
- Review the Code of Conduct with your child at the beginning of the season and before the tournament

## THE OAKLANDON YOUTH ORGANIZATION SPORTSMANSHIP CODE OF CONDUCT

### DEVELOP A STRONG, CLEAN, HEALTHY BODY, MIND AND SOUL.

Any form of alcohol, tobacco or drugs are strictly prohibited from any and all OYO premises; first offense – will result in a two-game suspension and second offense will result in an indefinite suspension for individual involved with possible reinstatement by the OYO Executive Board of Directors the following year.

### DEVELOP A STRONG URGE FOR SPORTSMANLIKE CONDUCT.

OYO will hold all participants, players, coaches and spectators accountable for any actions that may be deemed detrimental to either the safety of play or the safety of anyone present.

### DEVELOP UNDERSTANDING OF AND RESPECT FOR THE RULES.

Knowing the rules, makes for better players, coaches and spectators.

### DEVELOP COURAGE IN DEFEAT, TOLERANCE AND MODESTY IN VICTORY.

Good sports make it fun for all! We are out here to teach our kids life lessons!

### DEVELOP CONTROL OVER EMOTIONS AND SPEECH.

Respect our umpires, coaches, players and spectators. If it's not a positive comment, it's probably not a good one. Profanity, degrading remarks, acts of violence or any form of intimidation will not be tolerated. Anyone using profanity will be asked to leave the park immediately. If this person does not leave the park and delays the game, that player will be suspended for 10 days. If a second offense occurs, player will be suspended indefinitely and reinstatement by OYO Executive Board of Directors approval will be required. It is up to the Coaches to communicate this respectful attitude to their players and families.

### DEVELOP SPIRIT OF COOPERATION AND TEAM PLAY.

Play with our best effort, striving to make one another better.

### DEVELOP INTO REAL, TRUE CITIZENS

All players, coaches and spectators are part of our OYO community and are accountable for their actions.

\*OYO expressly reserves the rights to revoke any and all privileges in respect to playing, coaching or watching any games at Veterans Memorial Park. If an act is considered in violation of our "code of conduct", immediate suspension until the OYO Executive Board can evaluate such act. Any type of ejection from a game, whether player, coach or spectator, will result in a second game suspension. This person ejected would need to be reinstated by the OYO Executive Board prior to any additional participation. Any review by the OYO Executive Board may result in a penalty up to and including expulsion from the league.



# SAFETY FIRST | BACKGROUND CHECKS

When your child plays at OYO, we take everyone's safety seriously. We have policies for:

- **Extreme Heat**
- **Thunderstorms & Lightning**
- **Hit Stick Usage**
- **Warm-up Areas**

Every  
Executive Board Member:  
**Criminal and Civil  
Background Check**

Every  
Board Member and Coach:  
**Criminal  
Background Check**

# GAME RULES | ALL LEAGUES

- **Non-Standing League** | wins and losses have no bearings on tournament pairings
- **Fair Play Rule** | all players must play one inning in the infield and one inning in the outfield every game – this rule is waived during the tournament
- **Position Maximum** | no player may play a position more than three innings in a game – this rule is waived during the tournament
- **Mercy Rule** | There is no run-lead mercy rule for the regular season; continue playing until game is complete or time limit kicks in.





# BALANCED TEAMS

# PLAYER EVALS FOR TEAM BALANCE

- **Who completes evaluations?**
  - Head Coach with input from assistant coaches
  - All feedback remains confidential
- **What criteria will players be evaluated on?**
  - *Basic Skills:* Hitting, Fielding, Throwing, Baserunning
  - *Battery:* Pitching, Catching (in applicable leagues)
  - *Intangibles:* Game Knowledge, Sportsmanship
- **Who enters and reviews data?**
  - League commissioner
  - Data is reviewed to determine proper round assignment for player in team selection process
  - Data is not be released to players, families

**2009 Player Evaluation (S)**



Caches  
OYO is committed to creating the most positive experience for all young baseball and softball players. OYO is asking for your help in evaluating your team's players. Using the evaluation process, we believe your candid assessments will result in even more positive games for all our league participants. Please use the following evaluation scale and criteria for consideration. Please note: this evaluation is for informational purposes only and is not to be used in any way to determine a player's status.

If you have any questions, please contact your league commissioner or an executive board member.

| Rating | Caliber            | Criteria (in comparison to all players in your league) | Playing Experience           |
|--------|--------------------|--------------------------------------------------------|------------------------------|
| 5      | All-Star Performer | Best/Class performer in most facets of the game        | Anytime                      |
| 4      | All-Star Potential | Solid performer but still needs to improve game        | Variety of IF/OF positions   |
| 3      | Beady Contributor  | Understands basic fundamentals, needs more practice    | Select positions             |
| 2      | Improving Player   | Player has limited ability, needs more coaching        | Utility to get player        |
| 1      | Beginner           | Limited skills and understanding of game               | Limited position assignments |

Use a half-point (.5) for any player who is between ratings. Examples: 1.5 or 2.5

 **Please to submit this card fully completed by 6 p.m. on June 2, 2009 to your commissioner will result in the following tournament penalty:**  
**The Head Coach will be discounted from participating in the 2009 tournament as a coach or captain.** 

**2009 Player Evaluation (S)**  **Team # - Team Name**

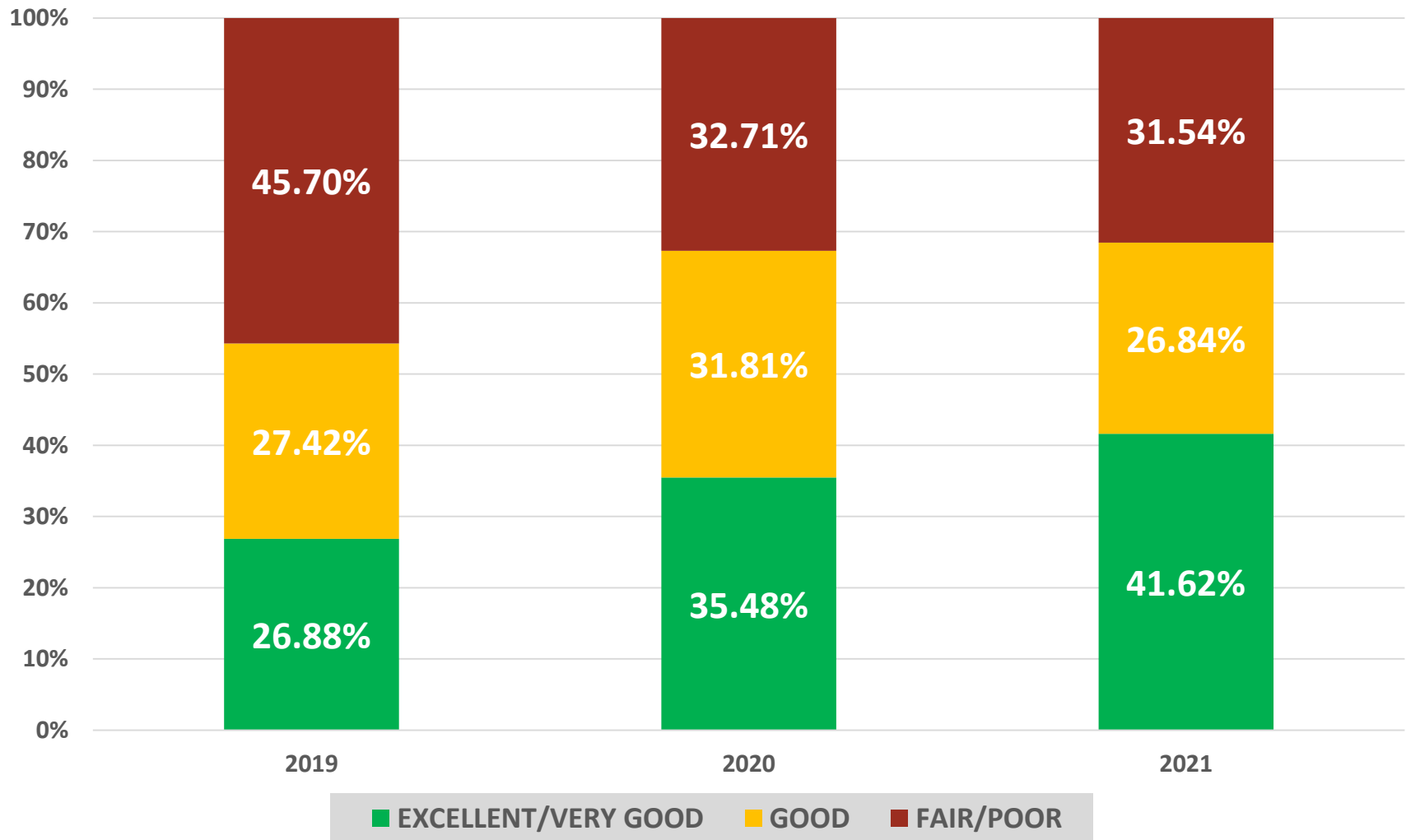
See instructions above for completing the following evaluation sheet for each of your team's players.

| Player ID # | Pitching |         | Fielding |         | Throwing |         | Base Running |         | Catching |         | Comments (optional) |
|-------------|----------|---------|----------|---------|----------|---------|--------------|---------|----------|---------|---------------------|
|             | Rating   | Caliber | Rating   | Caliber | Rating   | Caliber | Rating       | Caliber | Rating   | Caliber |                     |
| PLAYER 1    |          |         |          |         |          |         |              |         |          |         |                     |
| PLAYER 2    |          |         |          |         |          |         |              |         |          |         |                     |
| PLAYER 3    |          |         |          |         |          |         |              |         |          |         |                     |
| PLAYER 4    |          |         |          |         |          |         |              |         |          |         |                     |
| PLAYER 5    |          |         |          |         |          |         |              |         |          |         |                     |
| PLAYER 6    |          |         |          |         |          |         |              |         |          |         |                     |
| PLAYER 7    |          |         |          |         |          |         |              |         |          |         |                     |
| PLAYER 8    |          |         |          |         |          |         |              |         |          |         |                     |
| PLAYER 9    |          |         |          |         |          |         |              |         |          |         |                     |
| PLAYER 10   |          |         |          |         |          |         |              |         |          |         |                     |
| PLAYER 11   |          |         |          |         |          |         |              |         |          |         |                     |
| PLAYER 12   |          |         |          |         |          |         |              |         |          |         |                     |

Using the above rating scale, rate each player who is listed here. If your evaluation helps the year!

Signature: \_\_\_\_\_

# STRIVING FOR EVEN MORE BALANCE



# TEAM SELECTION PROCESS

# EMPHASIS ON PLAYER INSTRUCTION

## PLAYER DEVELOPMENT PROGRESSION

At OYO, we are committed to working with our coaches to provide continuous leadership, coaching and encouragement while developing each and every ballplayer in our rec league program. Explore below how OYO coaches will maximize your ballplayer's skill development in each of the following critical areas of the game at each level.



| BASEBALL            | TB                                                                                                                                                                                  | JRO                                                                                                                                                                                                         | RB                                                                                                                                                                                                                       | MB                                                                                                                                                                                                                                                      | SM | JBB/SBB |
|---------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|----|---------|
| THROWING            | <input type="checkbox"/> Grip of ball<br><input type="checkbox"/> Shoulder to target<br><input type="checkbox"/> Make a "T"<br><input type="checkbox"/> Throwing hand v. glove hand | <input type="checkbox"/> Step and throw<br><input type="checkbox"/> Thumb to thigh, palm to sky, circular motion<br><input type="checkbox"/> Opposites (foot/hand)<br><input type="checkbox"/> Hit a target | <input type="checkbox"/> 4-seam grip<br><input type="checkbox"/> Momentum toward target<br><input type="checkbox"/> Follow through<br><input type="checkbox"/> Harder throws                                             | <input type="checkbox"/> Underhand close plays<br><input type="checkbox"/> Not holding                                                                                                                                                                  |    |         |
| FIELDING            | <input type="checkbox"/> Field/receive ball with glove<br><input type="checkbox"/> Glove out, butt down<br><input type="checkbox"/> Down and ready                                  | <input type="checkbox"/> Walk into stance<br><input type="checkbox"/> Fingers up, down<br><input type="checkbox"/> Alligator hands<br><input type="checkbox"/> Learn to play a position                     | <input type="checkbox"/> Cover bases<br><input type="checkbox"/> Charge the ball<br><input type="checkbox"/> Two-hand catches<br><input type="checkbox"/> Shuffling feet<br><input type="checkbox"/> Get ball to infield | <input type="checkbox"/> Cut-offs<br><input type="checkbox"/> Fly ball form back<br><input type="checkbox"/> Backhand catch<br><input type="checkbox"/> Back-up play                                                                                    |    |         |
| HITTING             | <input type="checkbox"/> Hand position on bat, basic stance<br><input type="checkbox"/> Feet spacing<br><input type="checkbox"/> Contact with ball, not tee                         | <input type="checkbox"/> Hand-eye coordination<br><input type="checkbox"/> Finish level swing<br><input type="checkbox"/> Proper bat grip                                                                   | <input type="checkbox"/> Pitch selection<br><input type="checkbox"/> Knuckles lined up<br><input type="checkbox"/> Swing loaded up<br><input type="checkbox"/> Back foot planted, step forward                           | <input type="checkbox"/> Ball-Strike, count<br><input type="checkbox"/> Stance/position<br><input type="checkbox"/> Bunting<br><input type="checkbox"/> Avoid getting hit                                                                               |    |         |
| BASERUNNING         | <input type="checkbox"/> How to run after ball is hit<br><input type="checkbox"/> Know when to run to next base<br><input type="checkbox"/> Order of the bases                      | <input type="checkbox"/> Run through 18<br><input type="checkbox"/> Follow coach instructions                                                                                                               | <input type="checkbox"/> Proper decisions for batted balls<br><input type="checkbox"/> Multiple bases<br><input type="checkbox"/> Look at base coach<br><input type="checkbox"/> Sliding                                 | <input type="checkbox"/> Stealing base<br><input type="checkbox"/> Banana curl<br><input type="checkbox"/> Fly ball tag<br><input type="checkbox"/> Round the bases                                                                                     |    |         |
| PITCHING (position) | N/A                                                                                                                                                                                 | N/A                                                                                                                                                                                                         | N/A                                                                                                                                                                                                                      | <input type="checkbox"/> Accuracy, form<br><input type="checkbox"/> Stretch position<br><input type="checkbox"/> Push off mound<br><input type="checkbox"/> Cover home on passed ball                                                                   |    |         |
| CATCHING (position) | N/A                                                                                                                                                                                 | N/A                                                                                                                                                                                                         | <input type="checkbox"/> Proper squat position<br><input type="checkbox"/> Field short batted balls<br><input type="checkbox"/> Cover home<br><input type="checkbox"/> Stop thrown balls                                 | <input type="checkbox"/> Form mechanics<br><input type="checkbox"/> Throws to bases<br><input type="checkbox"/> Recover passed ball<br><input type="checkbox"/> Block pitches<br><input type="checkbox"/> Framing<br><input type="checkbox"/> Run backs |    |         |
| THE BASICS          | <input type="checkbox"/> Which direction to run<br><input type="checkbox"/> Touch bases<br><input type="checkbox"/> Understand field                                                | <input type="checkbox"/> Score runs<br><input type="checkbox"/> Safe v. Out                                                                                                                                 | <input type="checkbox"/> Force out v. Put out<br><input type="checkbox"/> Pitch counts                                                                                                                                   | <input type="checkbox"/> Situational plays<br><input type="checkbox"/> Know outs, counts                                                                                                                                                                |    |         |

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## PLAYER DEVELOPMENT PROGRESSION

At OYO, we are committed to working with our coaches to provide continuous leadership, coaching and encouragement while developing each and every ballplayer in our rec league program. Explore below how OYO coaches will maximize your ballplayer's skill development in each of the following critical areas of the game at each level.



| SOFTBALL            | 8U                                                                                                                                                                                                                       | 10U                                                                                                                                                                                                                                                     | 12U                                                                                                                                                                                    | 14U/16U                                                                                                                                  |
|---------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|------------------------------------------------------------------------------------------------------------------------------------------|
| THROWING            | <input type="checkbox"/> Momentum toward target<br><input type="checkbox"/> Follow through<br><input type="checkbox"/> Harder throws                                                                                     | <input type="checkbox"/> Underhand toss for close plays<br><input type="checkbox"/> Not holding ball                                                                                                                                                    | <input type="checkbox"/> Call for cut off<br><input type="checkbox"/> Crow hop throws<br><input type="checkbox"/> Quick release throw from glove                                       | <input type="checkbox"/> Long-toss throws with momentum for distance                                                                     |
| FIELDING            | <input type="checkbox"/> Cover bases<br><input type="checkbox"/> Charge the ball<br><input type="checkbox"/> Two-hand catches<br><input type="checkbox"/> Shuffling feet<br><input type="checkbox"/> Get ball to infield | <input type="checkbox"/> Cut-offs<br><input type="checkbox"/> Fly ball form, step back<br><input type="checkbox"/> Backhand catch<br><input type="checkbox"/> Back-up plays                                                                             | <input type="checkbox"/> Field bunt, steal<br><input type="checkbox"/> Infield fly<br><input type="checkbox"/> Turn double play<br><input type="checkbox"/> Execute rundown            | <input type="checkbox"/> Crossover<br><input type="checkbox"/> Drop-step<br><input type="checkbox"/> Infield communication               |
| HITTING             | <input type="checkbox"/> Pitch selection<br><input type="checkbox"/> Knuckles lined up<br><input type="checkbox"/> Swing loaded up<br><input type="checkbox"/> Back foot planted, step forward                           | <input type="checkbox"/> Ball-Strike, count<br><input type="checkbox"/> Stance/position<br><input type="checkbox"/> Bunting<br><input type="checkbox"/> Avoid getting hit                                                                               | <input type="checkbox"/> Complete swing execution<br><input type="checkbox"/> Power hitting<br><input type="checkbox"/> Contact hitting                                                | <input type="checkbox"/> Situational hitting<br><input type="checkbox"/> Two-strike count options<br><input type="checkbox"/> Bunt types |
| BASERUNNING         | <input type="checkbox"/> Proper decisions for batted balls<br><input type="checkbox"/> Multiple bases<br><input type="checkbox"/> Look at base coach<br><input type="checkbox"/> Sliding                                 | <input type="checkbox"/> Stealing base<br><input type="checkbox"/> Banana curl run<br><input type="checkbox"/> Fly ball tag up<br><input type="checkbox"/> Round the base                                                                               | <input type="checkbox"/> Coach signals<br><input type="checkbox"/> Release from the base<br><input type="checkbox"/> Tag-ups<br><input type="checkbox"/> React to batted balls         | <input type="checkbox"/> Steal breaks<br><input type="checkbox"/> Delayed steals<br><input type="checkbox"/> 1B-3B situations            |
| PITCHING (position) | N/A                                                                                                                                                                                                                      | <input type="checkbox"/> Accuracy, form<br><input type="checkbox"/> Push off mound<br><input type="checkbox"/> Covering home on passed ball                                                                                                             | <input type="checkbox"/> Pitching motions<br><input type="checkbox"/> Pick-off form<br><input type="checkbox"/> Illegal pitch understanding<br><input type="checkbox"/> Accuracy       | <input type="checkbox"/> Different pitch types<br><input type="checkbox"/> Accept signals                                                |
| CATCHING (position) | <input type="checkbox"/> Proper squat position<br><input type="checkbox"/> Field short batted balls<br><input type="checkbox"/> Cover home<br><input type="checkbox"/> Stop thrown balls                                 | <input type="checkbox"/> Form mechanics<br><input type="checkbox"/> Throws to bases<br><input type="checkbox"/> Recover passed ball<br><input type="checkbox"/> Block pitches<br><input type="checkbox"/> Framing<br><input type="checkbox"/> Run backs | <input type="checkbox"/> Block pitches<br><input type="checkbox"/> Position for defensive plays<br><input type="checkbox"/> Field bunts<br><input type="checkbox"/> Dropped 3rd strike | <input type="checkbox"/> Issue pitcher signals<br><input type="checkbox"/> Coach the defense<br><input type="checkbox"/> Elevated squat  |
| THE BASICS          | <input type="checkbox"/> Force out v. Put out<br><input type="checkbox"/> Pitch counts                                                                                                                                   | <input type="checkbox"/> Situational plays<br><input type="checkbox"/> Know outs, counts                                                                                                                                                                | <input type="checkbox"/> Communicate with teammates<br><input type="checkbox"/> Make plays without coach help                                                                          | <input type="checkbox"/> Players manage independent game situations                                                                      |

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# TEAM SELECTION PROCESS

# PRACTICE PLAN DRILLS FOR COACHES

| 10U         | DRILL 1                                                                                                                                                                                                                                                            | DRILL 2                                                                                                                                                                                                                                                                                             | DRILL 3                                                                                                                                                                                    | DRILL 4                                                                                                                                                                             |
|-------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
|             | STEALING BASE                                                                                                                                                                                                                                                      | BARBANA CURL RUN                                                                                                                                                                                                                                                                                    | FLY BALL TAG UP                                                                                                                                                                            | ROUND THE BASE                                                                                                                                                                      |
| BASERUNNING | <p>Teach player proper sprint position from the base and best launch position footwork to explode off the base upon the pitcher's release of the ball. This drill includes the player watching the pitcher intently to notice the release and begin the steal.</p> | <p>Line up players at home plate and teach them the art of beginning a curl before they reach 1B to shorten the number of steps needed to reach 2B. This includes lowering the shoulder, making a tight turn at 1B, stepping the bag with their right foot and running hard and straight to 2B.</p> | <p>Place runners at 1B and 3B with appropriate base coaches. Parent volunteers are in the outfield and in the infield. Coach throws/hits a fly ball to the outfield and runners either</p> | <p>Place runners at Home and 2B and let them run the base to follow coach instructions on whether to stop, round the base or proceed to next base. The players understand their</p> |

|                     |                                                                                                                                                                                                                                                                                                                       |                                                                                                                                                                                                                                                                                            |
|---------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| PITCHING (position) | FORM                                                                                                                                                                                                                                                                                                                  | ACCURACY                                                                                                                                                                                                                                                                                   |
|                     | <p>Working with players individually, teach each player the step-back rule, hands-together-once rule, and proper form for pitching. Effective pitching involves square-stride-finish criteria, including squaring the body, striding out and finishing strong with the arm, including an effective release point.</p> | <p>Help players build pitching confidence by pitching at distances of 15', 20' and 35'. Once a player is warmed and able to successfully pitch three strikes in a row, encourage them to back up 5' and continue again. The progressive distancing helps build control and confidence.</p> |

|                     |                                                                                                                                                                                                                                                              |                                                                                                                                                                                                                                                                                                  |
|---------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| CATCHING (position) | FORM MECHANICS   FRAMING                                                                                                                                                                                                                                     | BLOCK PITCHES   RUN BACKS                                                                                                                                                                                                                                                                        |
|                     | <p>Teach the catcher proper positioning, including directly behind the plate, hand behind the back, squat low enough for umpire to see the pitch and re-positioning the glove on a close pitch to help aid the pitcher earn the benefit of a close call.</p> | <p>Using either softballs or tennis balls, catcher drops to her knees and let the ball bounce forward off chest protector to keep runners from advancing to the next base or score on a passed ball. This also includes slow walk back of the runner to 3B while still protecting the plate.</p> |

|            |                                                                                                                                                                                                                                                                    |                                                                                                                                                                                                                                                                 |
|------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| THE BASICS | SITUATIONAL PLAYS                                                                                                                                                                                                                                                  | KNOW OUTS                                                                                                                                                                                                                                                       |
|            | <p>Great way to get everyone involved. Work on baserunning, fielding and decision making simultaneously. Place base coaches by bases and defensive coaches in field with one coach hitting balls and players fielding and running. Conduct a "simulated" game.</p> | <p>During simulated game in the situational play drill, make it fun by awarding points for players who can answer how many outs there are the first player to indicate where the ball will go with the ball if hit to them. keeps players engaged in drill.</p> |

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## 10U SOFTBALL | PRACTICE PLAN DRILLS

These drills can be used interchangeably to help provide quality instruction and positive practice experiences for players. Each drill can run approximately 20-30 minutes and 4-5 drills can be combined to develop a robust practice plan that can involve stations to teach specific skills as outlined in the Player Development Progression framework.



| 10U      | DRILL 1                                                                                                                                                                                                                                                                                                                   | DRILL 2                                                                                                                                                                                                                                                                                                   | DRILL 3                                                                                                                                                                                                                                                                                                         | DRILL 4                                                                                                                                                                                                                                                                                                              |
|----------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
|          | UNDERHAND TOSS FOR CLOSE PLAYS                                                                                                                                                                                                                                                                                            | NOT HOLDING THE BALL                                                                                                                                                                                                                                                                                      | SHOULDER SQUARE THROWS                                                                                                                                                                                                                                                                                          | RELAY THROWS                                                                                                                                                                                                                                                                                                         |
| THROWING | <p>Place half of players at 2B fielding position and SS fielding position. Each player at SS has a softball in hand. The player at 2B runs toward the base and SS tosses the ball to the covering player. The players switch sides after the toss and catch. This can be done with or without their gloves.</p>           | <p>Place players evenly in CF or LF. And also place on player each at 2B (base), SS or 3B (base). Coach throws or hits a ball to outfielder or in the gap for CF or LF to field. SS then calls either 2B or 3B and the fielder throws the ball quickly to the designated location.</p>                    | <p>Each ballplayer places their bat in front of their feet while playing catch. The fielder catches the ball from teammate or coach and then turns body so feet are on both sides of the bat and their arm is back and elbow is even with the shoulder. Then player returns the throw from the position.</p>    | <p>Players line up in a straight line all facing the same direction. Ball begins at one end and throws to each cut off. Players catch the ball with two hands, turn toward glove side and quickly and accurately throw the ball to the next cut-off player in line. The ball comes back from opposite direction.</p> |
|          | CUT-OFFS                                                                                                                                                                                                                                                                                                                  | FLY BALL FORM, STEP BACK                                                                                                                                                                                                                                                                                  | BACKHAND CATCH                                                                                                                                                                                                                                                                                                  | BACK-UP PLAYS                                                                                                                                                                                                                                                                                                        |
| FIELDING | <p>Players line up in a straight line all facing the same direction. Ball begins at one end and throws to each cut off. Players catch the ball with two hands, turn toward glove side and quickly and accurately throw the ball to the next cut-off player in line. The ball comes back from opposite direction.</p>      | <p>Players begin in an outfielder's position of a 45-degree angle. The coach hits or tosses a fly ball. Players takes first two steps back, gauges the trajectory of the ball and either continues backward or charges the ball while preparing to catch the fly ball over their head with two hands.</p> | <p>Players line up in multiple lines to match the number of coaches able to execute the drill. Coach throws the ball to player so a backhand catch is required. Player executes a crossover step, turns their body and positions glove for an effective backhand catch and tosses ball back to coach.</p>       | <p>Set up players in RF and LF to back up throws to 1B and 3B, respectively. Coach hits ground balls to either 2B or SS and the fielder throws the ball across the field to the base and the outfielder is positioned at the correct angle behind 1B or 3B to field any overthrows that may occur.</p>               |
|          | BALL-STRIKE COUNT                                                                                                                                                                                                                                                                                                         | STANCE/POSITION                                                                                                                                                                                                                                                                                           | BUNTING                                                                                                                                                                                                                                                                                                         | AVOID GETTING HIT                                                                                                                                                                                                                                                                                                    |
| HITTING  | <p>Hitters are in the cage or batter's box on the field and receive batting practice. Each set of pitches reflect a batter's experience with 4 balls, 3 strikes or a hit for an effective at bat. This enables the batter to understand pitch count and what steps to take to hit aggressively vs. protect the plate.</p> | <p>All batter's stance in the box is custom for each and every player. However, position in the box can be influenced by the speed of the pitcher. Coach should provide varying speeds of pitches and help batter understand whether they should be in the front, center or back of the box.</p>          | <p>Teaching the pivot bunting form, the batter should aim for angling the bat at a 45-degree angle, and tapping the ball toward the 1B or 3B line by angling the bat accordingly. Based on this skill, the coach should place pylons approx. 25 feet from home for players to target for a successful bunt.</p> | <p>Using tennis balls, wiffle balls or even rolled socks, players should take their position in the batter's box and learn to step away from an inside pitch and, if not feasible, then to turn away from an inside pitch so a pitch may hit them in the back as opposed to their torso.</p>                         |

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# SPECIAL REQUESTS

- **More than half of all players make a special request**
  - Practice Nights, Game Nights
  - Play for Specific Coach, with a Specific Friend
  - Team Name
- **We grant what is possible and feasible; requests that cannot be considered are**
  - Game nights
  - Teammate requests when both players are ranked in top round
- **Primary responsibility**
  - Ensuring balanced teams and creating a memorable and competitive experience for all teams
  - Team assignments are scheduled to be released by March 7
  - Email notification will be sent, details available in LeagueApps





# TEAMS AND SCHEDULES

# GAME TIMES

| WEEKNIGHTS | DETAILS                                                                                   |
|------------|-------------------------------------------------------------------------------------------|
| 6 p.m.     | Most common start time for all teams/games                                                |
| 7:15 p.m.  | Reserved for SM and 12U/14U games on Fields 2 and 6, when preceded by Tee-Ball game       |
| 8 p.m.     | Reserved for SM and 12U/14U games on Fields 2 and 6, when preceded by a non-Tee-Ball game |
| SATURDAYS* | DETAILS                                                                                   |
| 9 a.m.     | Tee-Ball and Junior Rookie Games (some 8U and Rookie, too)                                |
| 11 a.m.    | Rookie, Minor, Super Major & 8U/10U/12U Softball Games                                    |
| 1:15 p.m.  | Rookie, Minor, Super Major & 8U/10U/12U Softball Games                                    |
| 3:30 p.m.  | Rookie, Minor, Super Major & 8U/10U/12U Softball Games                                    |
| 5:45 p.m.  | Used as needed when doubleheaders are scheduled                                           |

**\* Saturday, April 16, will operate on a slightly different schedule to accommodate our Opening Day parade**

# GAME, PRACTICE SCHEDULE OVERVIEW

- **Practice Schedule Overview**

- Practices begin Monday, March 14 end Friday, April 29

- **Game Schedule Overview**

- Opening Day on Saturday, April 16
- Weeknight Games begin Monday, May 2

- **OYO Spring Season Picture Day is Friday, May 13**

- **Most leagues have one of the following combos every week in May/June**

- One Saturday game, two weeknight games
- Two Saturday games (doubleheaders), one weeknight games

- **All-Star Games scheduled for Friday, June 17**

- No Rain Date | All divisions will have one game (*excluding Tee Ball*)

- **No games scheduled for Memorial Day weekend (May 27-30, 2022)**

This schedule is  
for all players in  
divisions with 12  
and under  
players



# IN-HOUSE OYO REC TOURNAMENT

- **Double-elimination tournament**
  - Challengers and Tee Ball do not have tournament
- **Begins Monday, June 6**
  - Drawing is random through LeagueApps
  - Tournament Schedule (dates/times) posted by Friday, May 20
- **Schedule will be extended in the event rainouts force lengthy delays**

**This schedule  
is for all  
players in  
divisions with  
12 and under  
players**



# OYO WEATHERLINE | 317.767.5170

- **Practices**

- Weatherline is NOT used for practices
- Families will be notified by their coach if practice is canceled

- **Games**

- OYO Advisors on Duty (AODs) will determine if games are being played
- Updates will be communicated via Weatherline no later than 45 minutes before game time, possibly earlier

- **Weatherline Protocol**

- Listen to entire message – some games may get canceled, some won't
- On Saturdays, check back regularly as updates are left all day long

- **Rainout games are not rescheduled**

- We schedule two additional games for each team
- Responsibility placed on coaches and parents to make fields playable, but final decision on field use rests with AODs





# UPCOMING ACTIVITIES

# KEY DATES (FOR DIVISIONS WITH PLAYERS 12 AND UNDER)

| DATE                 | ACTIVITY                                                          |
|----------------------|-------------------------------------------------------------------|
| Monday, March 7      | Families Notified of Team Assignments   Practice Schedule         |
| Wednesday, March 9   | Coaches Contact All Players                                       |
| Sat-Sun, March 12-13 | OYO Park Prep Days   Noon-4 p.m.                                  |
| Monday, March 14     | Rec League Practices Begin                                        |
| Friday, March 26     | Final Game Schedule Released                                      |
| Saturday, April 9    | Last Saturday Practices                                           |
| Week of April 11     | Uniforms Distributed to Coaches/Team Parent                       |
| Saturday, April 16   | OYO Parade   Opening Day                                          |
| Monday, May 3        | Weeknight Games begin                                             |
| Friday, May 13       | Picture Day ( <i>Rain Date set for Friday, May 20</i> )           |
| Friday, May 20       | Tournament Brackets Released                                      |
| June 6-16            | Double Elimination Tournament (could extend longer with rainouts) |
| Saturday, June 11    | Challenger and Tee Ball Seasons End   Future of OYO Parade        |
| Friday, June 17      | All-Star Games (for all divisions for players ages 6-12)          |





# COMMUNICATION

**One-stop shop for team  
information, schedules, league  
updates and more**

**One weekly email message to your in-box summarizing the latest updates**





# CONCESSIONS & ONSITE ASSISTANCE

# NO CONCESSION STAND ASSIGNMENTS!



At OYO...  
Your Family Will **Never**  
Be Assigned Concession  
Duty

Just come and watch your  
ballplayer (and visit the  
concession stands)!



**GET INVOLVED**

# WAYS YOU CAN MAKE A DIFFERENCE

## THE HEAD COACH SHOULD...

- Own the team's equipment
- Meet with players and manage Code of Conduct signatures
- Develop practice plans
- Develop game line-ups and fielding assignments
- Participate in pre-game meeting with umpire
- Manage the crowd, as needed
- Complete umpire evaluation after each game
- Complete player evaluation card

- **ASSISTANT COACHES**

- Run stations
- Coach bases
- Coordinate pre-game routines
- Handle the scorebook duties

- **TEAM PARENT(S)**

- Team banner development (optional)
- Opening Day and Picture Day activities
- Dugout management
- Team treat tickets
- End-of-season party, gathering

- **ALL PARENTS ON TEAM**

- Pre-/post-game field prep work
- Ensure team follows Code of Conduct



# INCENTIVE PROGRAM FOR COACHES



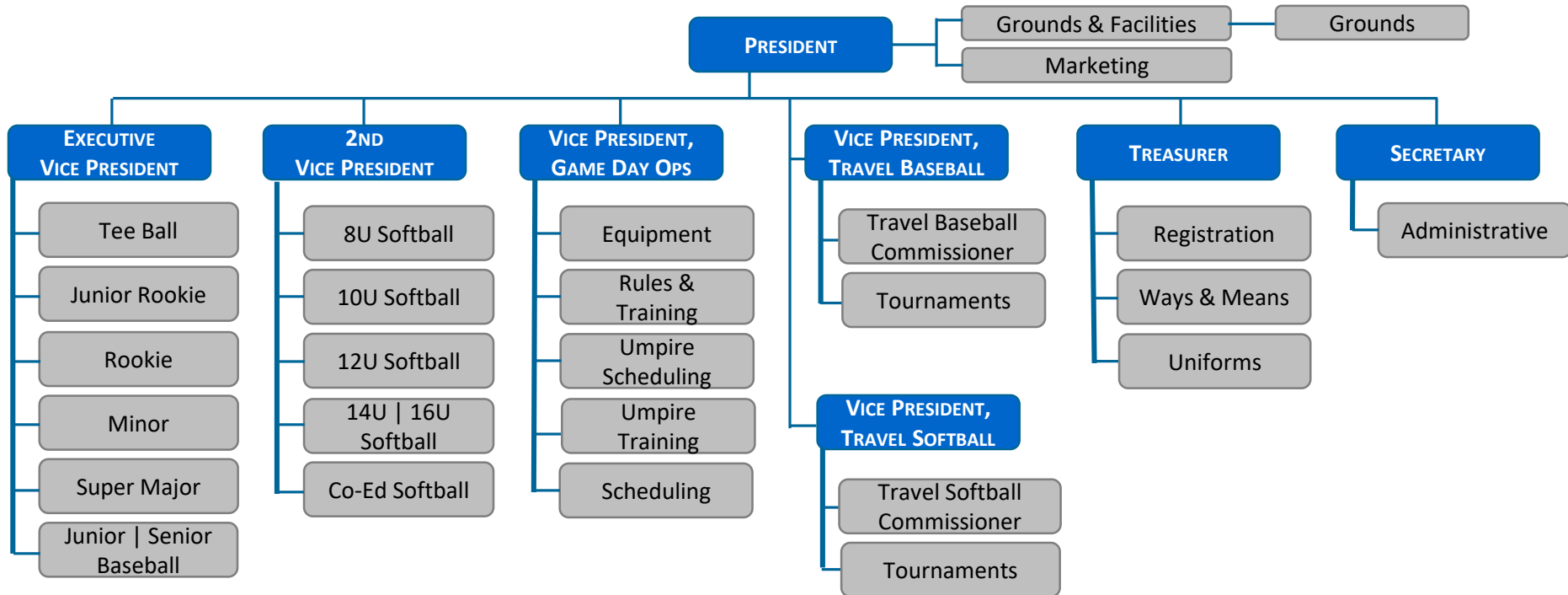
## INCENTIVE TERMS

A coach is eligible to receive one-fifth of the league's registration fee for completing each one of these five milestones. So, if all five requirements are completed, then the coach receives 100%.

Payment will be issued in the form of a registration credit to be used within the next 12 months for Fall 2022, Winter Workouts 2023 or Spring 2023).

GET INVOLVED

# ALL-VOLUNTEER BOARD



**MAKE PLANS NOW TO JOIN THE BOARD**

**ELECTIONS ARE HELD ANNUALLY DURING AT  
SEPTEMBER BOARD MEETING AT JENN PARK**

# PARK PREP DAYS

- **All Work Days run from Noon to 4 p.m.**
  - **Saturday, March 12**
  - **Sunday, March 13**
- Sign-up Genius listing will be posted on March 5 for families to volunteer
- These days help us prepare the park for a full season of baseball and softball
- Bring work gloves
- Check in at volunteer table at the three-garage barn outside Field 2



# QUESTION AND ANSWER





# PLAY BALL!

OAKLANDON YOUTH ORGANIZATION

12150 EAST 62ND STREET

P.O. Box 36037

INDIANAPOLIS, INDIANA 46236

317.767.5170 | OYO WEATHERLINE

[WWW.OYOBALL.ORG](http://WWW.OYOBALL.ORG)



APPENDIX:

# LEAGUE SUMMARY

# 70+ TEAMS | 800+ PLAYERS

| BOYS' LEAGUE          |  | AGE                 |  | GIRLS' LEAGUE    |
|-----------------------|--|---------------------|--|------------------|
| Tee Ball (co-ed)      |  | 4-5                 |  | Tee Ball         |
| Junior Rookie (co-ed) |  | 6                   |  | 8U Softball      |
| Rookie                |  | 7-8                 |  | 8U Softball      |
| Minor                 |  | 9-10                |  | 10U Softball     |
| Super Major           |  | 11-12               |  | 12U Softball     |
| Junior Baseball       |  | B: 13-15   G: 13-16 |  | 14U/16U Softball |
| Senior Baseball       |  | 16-18               |  | --               |

# GAME SPECIFICATIONS | BASEBALL

| League                         | Code             | Ages                  | Fields                           | # of Games | Tourney | Specifics                                                                                                                                 |
|--------------------------------|------------------|-----------------------|----------------------------------|------------|---------|-------------------------------------------------------------------------------------------------------------------------------------------|
| Tee Ball                       | TB               | 4-5<br>Coed           | 1-11<br>(Practices:<br>Field 13) | 14         | NO      | 60' bases, coach-pitch and tee, if necessary<br>All players play in field, all players bat                                                |
| Junior<br>Rookie               | JRO              | 6                     | 1-11                             | 12         | YES     | NFHS Rules, 60' bases, coach-pitch<br>16-foot pitcher's helper circle,<br>30-foot hashmarks<br>All players play in field, all players bat |
| Rookie                         | RB               | 7-8                   | 6-11                             | 15         | YES     | NFHS Rules, 60' bases, coach-pitch<br>16-foot pitcher's helper circle,<br>30-foot hashmarks<br>All players play in field, all players bat |
| Minor                          | MB               | 9-10                  | 1, 4                             | 15         | YES     | NFHS Rules, kid-pitch<br>46' pitcher's mound, 65' bases<br>Nine players in the field at a time, all players bat                           |
| Super<br>Major                 | SM               | 11-12                 | 2, 3                             | 15         | YES     | NFHS Rules, Modified High School Rules<br>50' pitcher's mound, 70' bases<br>Nine players in the field at a time, all players bat          |
| Junior &<br>Senior<br>Baseball | JBB<br>--<br>SBB | 13-15<br>---<br>16-18 | 13                               | 10-12      | YES     | NFHS Rules<br>60' pitcher's mound, 90' bases<br>Nine players in the field at a time, all players bat                                      |



# GAME SPECIFICATIONS | BASEBALL

| League                   | Code              | Ages                  | Innings Per Game | Time Limit        | Run Limits                                                                                                                            |
|--------------------------|-------------------|-----------------------|------------------|-------------------|---------------------------------------------------------------------------------------------------------------------------------------|
| Tee-Ball                 | TB                | 4-5<br>Coed           | 4                | N/A               | N/A                                                                                                                                   |
| Junior Rookie            | JRO               | 6                     | 5                | 1 hour 30 minutes | 5 runs per inning,<br>every inning including 5th inning                                                                               |
| Rookie                   | RB                | 7-8                   | 6                | 1 hour 40 minutes | 5 runs per inning for first 5 innings<br>10 runs per inning for 6th inning<br><u>Tournament:</u><br>Unlimited run limit in 6th inning |
| Minor                    | MB                | 9-10                  | 6                | 2 hours           | 5 runs per inning for first 5 innings<br>10 runs per inning for 6th inning<br><u>Tournament:</u><br>Unlimited run limit in 6th inning |
| Super Major              | SM                | 11-12                 | 6                | 2 hours           | 5 runs per inning for first 5 innings<br>10 runs per inning for 6th inning<br><u>Tournament:</u><br>Unlimited run limit in 6th inning |
| Junior & Senior Baseball | JBB<br>---<br>SBB | 13-15<br>---<br>16-18 | 7                | 2 hours           | 5 runs per inning for first 6 innings<br>10 runs per inning for 7th inning<br><u>Tournament:</u><br>Unlimited run limit in 7th inning |



# GAME SPECIFICATIONS | SOFTBALL

| League           | Code        | Ages  | Fields          | # of Games | Tourney | Specifics                                                                                                                              |
|------------------|-------------|-------|-----------------|------------|---------|----------------------------------------------------------------------------------------------------------------------------------------|
| 8U Softball      | 8U          | 6-8   | 5, 7, 8, 10, 11 | 15         | YES     | NFHS Rules, 60' bases, coach-pitch<br>16-foot pitcher's helper circle, 30-foot hashmarks<br>All players play in field, all players bat |
| 10U Softball     | 10U         | 9-10  | 5, 7, 8, 10, 11 | 15         | YES     | NFHS Rules, 60' bases<br>35' pitching distance<br>10 players play in field, all players bat                                            |
| 12U Softball     | 12U         | 11-12 | 5, 6, 9         | 15         | YES     | NFHS Rules, 60' bases<br>40' pitching distance<br>10 players play in field, all players bat                                            |
| 14U/16U Softball | 14U/<br>16U | 13-16 | 5, 6, 9         | 13-15      | YES     | NFHS Rules, 60' bases<br>40' pitching distance<br>10 players play in field, all players bat                                            |

# GAME SPECIFICATIONS | SOFTBALL

| League           | Code        | Ages  | Innings Per Game | Time Limit        | Run Limits                                                                                                                            |
|------------------|-------------|-------|------------------|-------------------|---------------------------------------------------------------------------------------------------------------------------------------|
| 8U Softball      | 8U          | 6-8   | 6                | 1 hour 40 minutes | 5 runs per inning for first 5 innings<br>10 runs per inning for 6th inning<br><u>Tournament:</u><br>Unlimited run limit in 6th inning |
| 10U Softball     | 10U         | 9-10  | 6                | 2 hours           | 5 runs per inning for first 5 innings<br>10 runs per inning for 6th inning<br><u>Tournament:</u><br>Unlimited run limit in 6th inning |
| 12U Softball     | 12U         | 11-12 | 7                | 2 hours           | 5 runs per inning for first 6 innings<br>10 runs per inning for 7th inning<br><u>Tournament:</u><br>Unlimited run limit in 7th inning |
| 14U/16U Softball | 14U/<br>16U | 13-16 | 7                | 2 hours           | 5 runs per inning for first 6 innings<br>10 runs per inning for 7th inning<br><u>Tournament:</u><br>Unlimited run limit in 7th inning |